

**Alfred Holl**

**Epistemology and methodology in  
enterprise modeling and  
information systems modeling**

## **Brief description**

**Epistemology is the branch of philosophy which deals with the acquisition (cognitive processes), nature and limits of knowledge, especially scientific knowledge, such as formal (mathematical) models. Models of that kind inevitably form the necessary basis for business information systems.**

**Regarding Information Systems as an empirical science, the formal models used are the results of cognitive processes which always lead to a difference and a conflict between reality and model. Every computer scientist should be aware of this fact and renounce naïve realism, that is, the assumption of a one-to-one correspondence between reality and model, in favor of positions which are of special value for the epistemological judgment of information systems modeling.**

**Although there is no single all-encompassing result, which can be formulated in one sentence, there are a lot of partial results. In essence, we can say that while it is true that knowledge of epistemological connections does not eliminate the fundamental epistemological problems, it does, however, considerably reduce their undesired effects.**

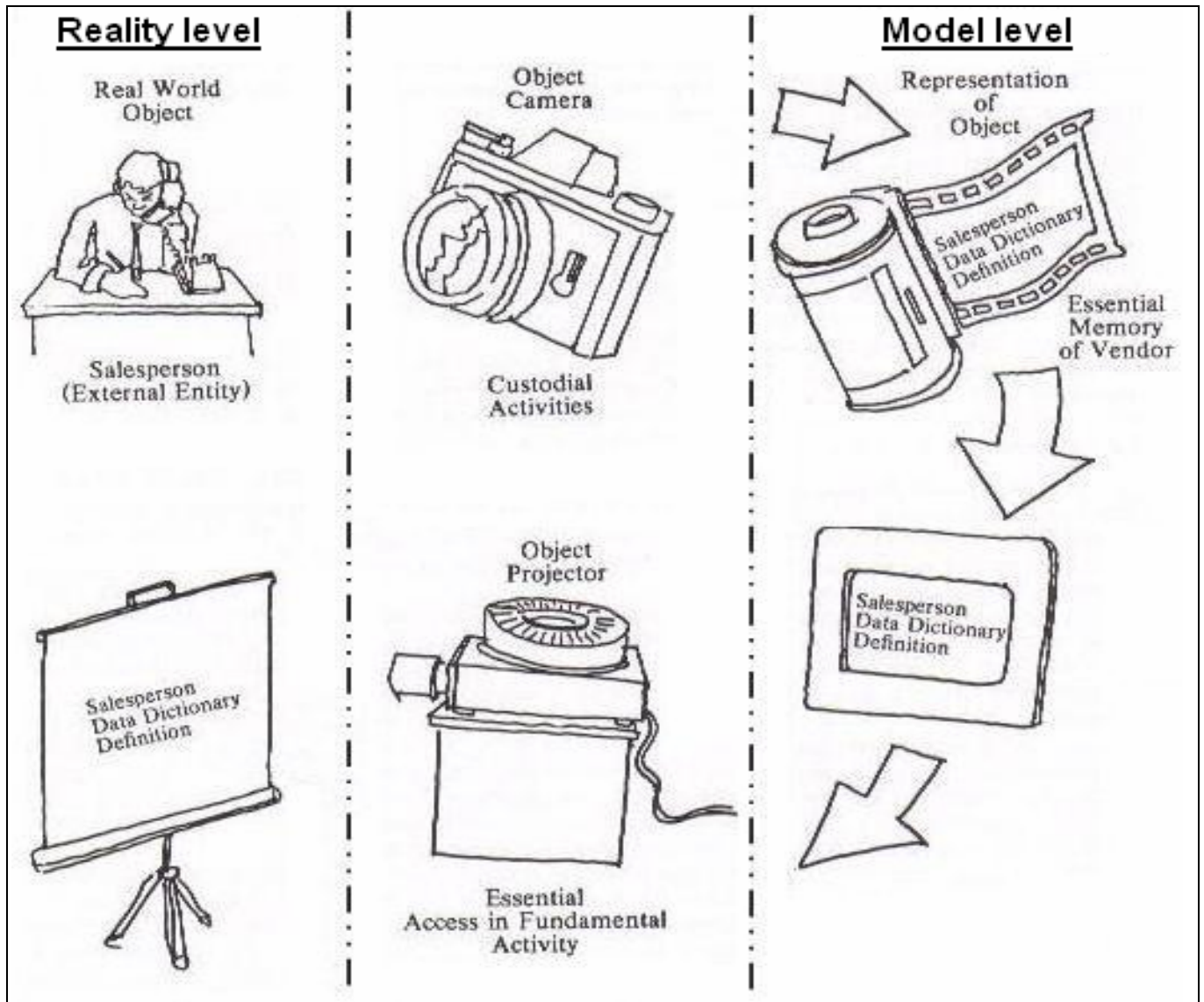
**Detailed texts and slides in English are available on my homepage <http://www.informatik.fh-nuernberg.de/professors/holl/Personal/HollHome.htm> via the link “Publications and Manuscripts”.**

# Contents

<b>Epistemology</b>	<b>Information systems issue</b>
<b>1 <u>Epistemological issues of modeling:</u> relation between reality and models, model designers</b>	<b>Epistemological judgment of IS models and the circumstances of their design</b>
<b>2 <u>Multi-perspectivity in modeling:</u> aspects of models, formal and natural language</b>	<b>Horizontal, vertical, diaphasic decomposition inter-model errors, model balancing</b>
<b>3 <u>Principles of modeling:</u> model levels, model purposes, structuring of a modeling process</b>	<b>Relation between IS and business, modeling on business and IT (design) levels, model purposes, phase concepts</b>
<b>4 <u>Popper's epistemological meta-model</u></b>	<b>Difference reality – model, model designers</b>
<b>5 <u>Epistemological approaches:</u> critical realism, evolutionary epistemology, constructivism, epistemological step model</b>	<b>Selection of an adequate epistemological approach for IS modeling</b>
<b>6 <u>Empiristic approaches to modeling:</u> formal models, structured cognitive (knowledge-acquiring) processes (induction, deduction, mayeutic cycle)</b>	<b>Systems analysis and requirements engineering in iterative software life cycle models (phase concepts) , starting points for modeling</b>
<b>7 <u>Rationalistic approaches to modeling:</u> analogical thinking and type construction</b>	<b>Generic models, reference models</b>

<p><b>(8 <u>Problem / systems analysis</u>: problem of isolation, qualities of the object of cognition (in-homogeneity, heteronomy, temporal dynamics, chaotic behavior)</b></p>	<p><b>Details of the analytical phase in a phase concept of IS development, requirements engineering, pre-formalization, effort for formalization, accessibility / suitability to formalization / structuring</b></p>
<p><b>(9 <u>Meta-models</u> of modeling approaches from different perspectives</b></p>	<p><b>Meta-models of IS modeling approaches, notations of IS modeling approaches</b></p>
<p><b>10 <u>Structured behavioral models</u>, theory of gestalt</b></p>	<p><b>Structured business process modeling, feature-oriented business process models</b></p>
<p><b>11 <u>Cooperative cyclic knowledge gain</u>: empirism and rationalism joined in a mayeutic cycle</b></p>	<p><b>Information systems anti- aging, Software Evolution (Manny Lehman), SW maintenance, changed requirements management, open models</b></p>
<p><b>12 <u>Research methods</u></b></p>	<p><b>IS research methods, qualitative and quantitative methods, design theory, action research, interactive research etc.</b></p>
<p><b>13 <u>Guidelines</u> for scientific papers</b></p>	<p><b>Preparation for the D-thesis</b></p>

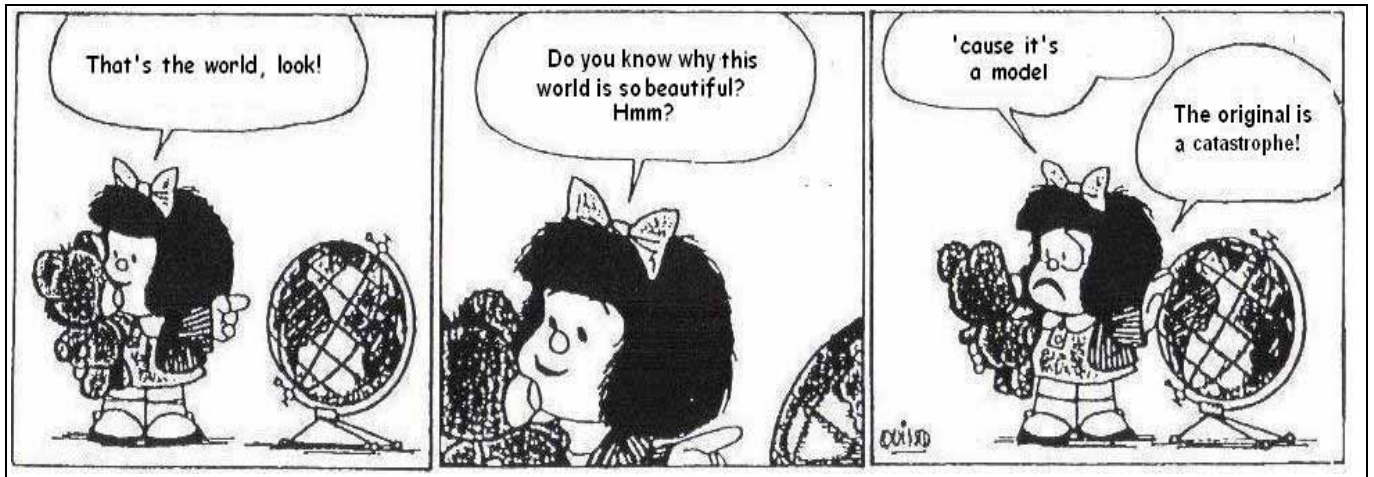
# 1 Epistemological issues



**The modeling process without epistemological foundation  
(McMenamin / Palmer, Essential Systems Analysis, 1984, 54)**

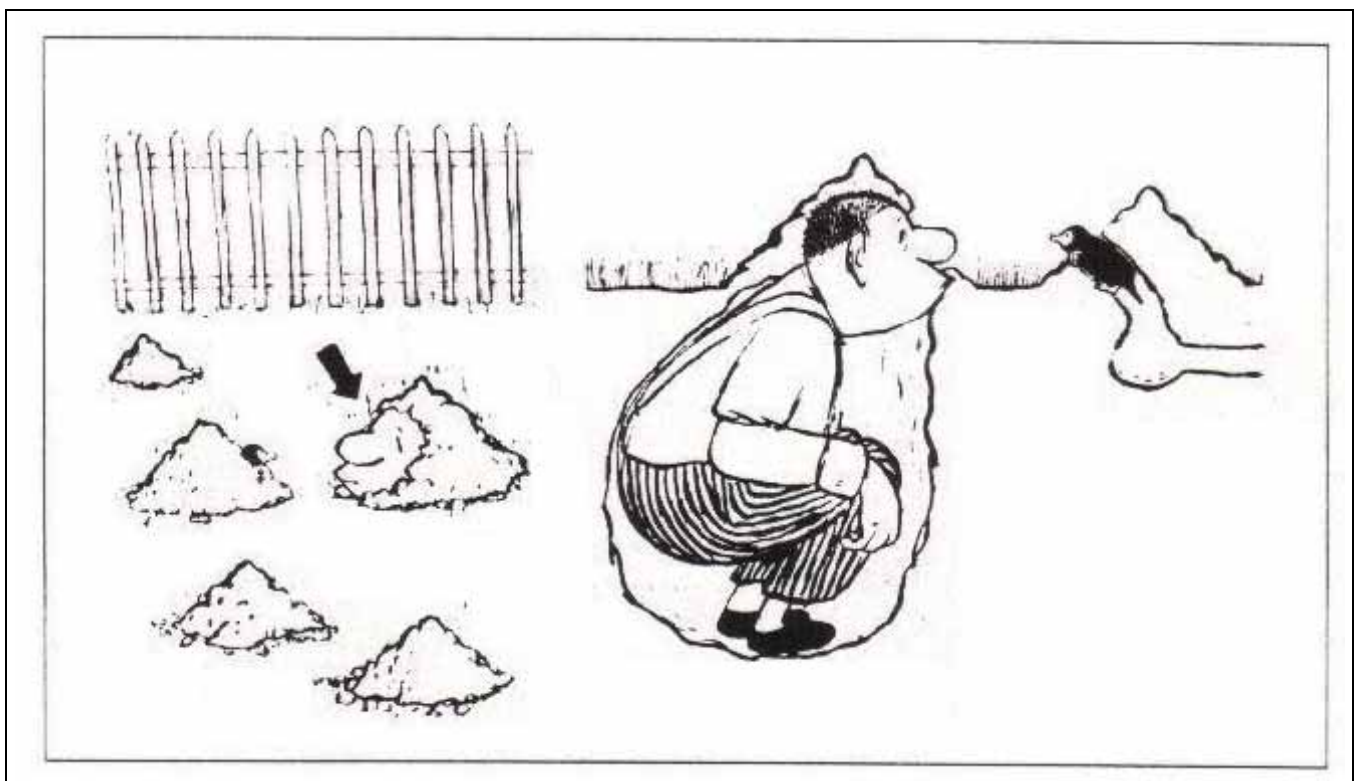
- 1) Essential problems of modeling, cognitive dilemmas**
- 2) Properties of the object of cognition (enterprise)**
- 3) Properties of the subject of cognition (model designer)**
- 4) The mutual influence (interaction) of subject and object of cognition (model designer and enterprise)**

## 1) The problem of isomorphy



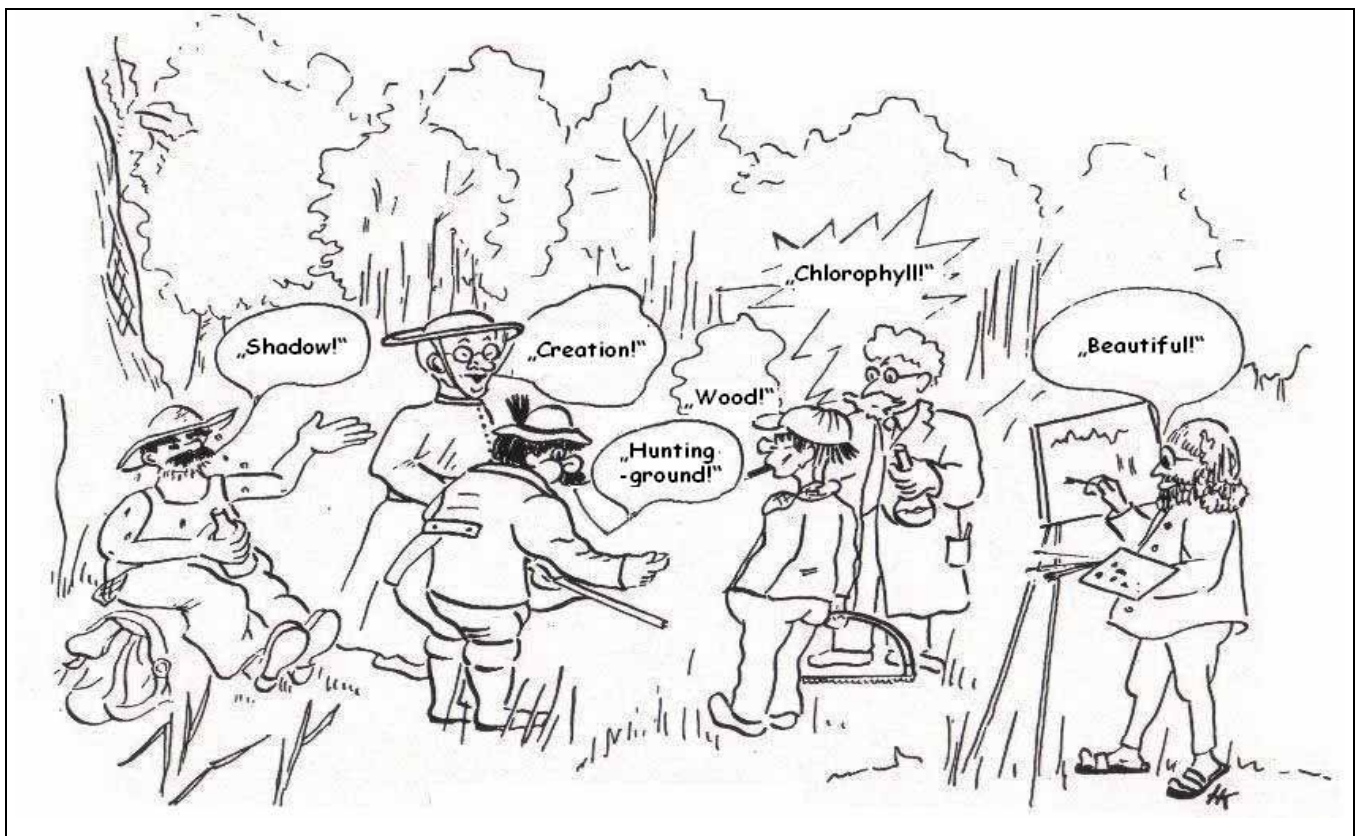
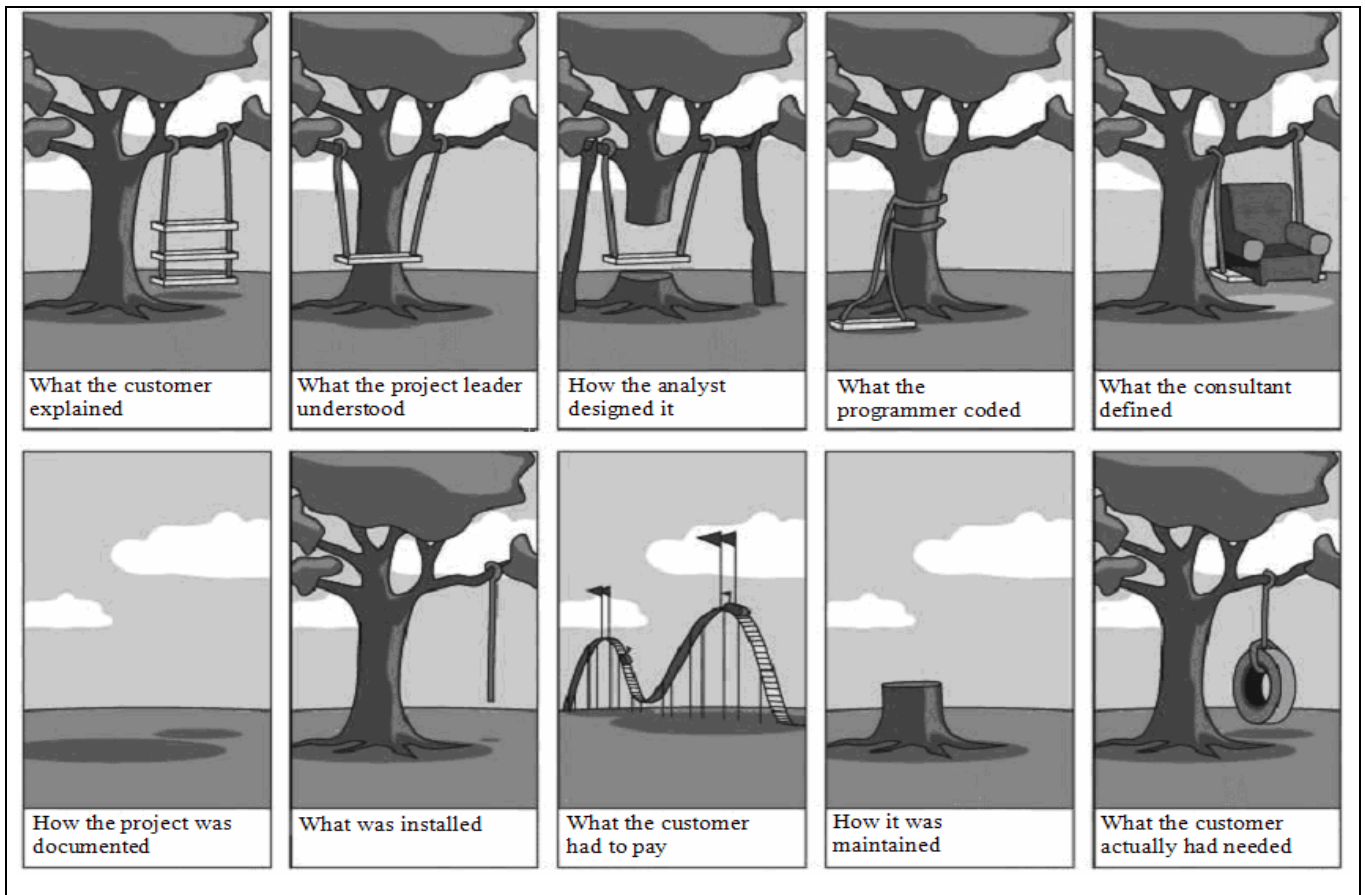
**Girl and globe**  
(Quibeldey-Cirkel, Objekt-Paradigma, 1994, 15)

## 4) The influence of model designers on the enterprises observed

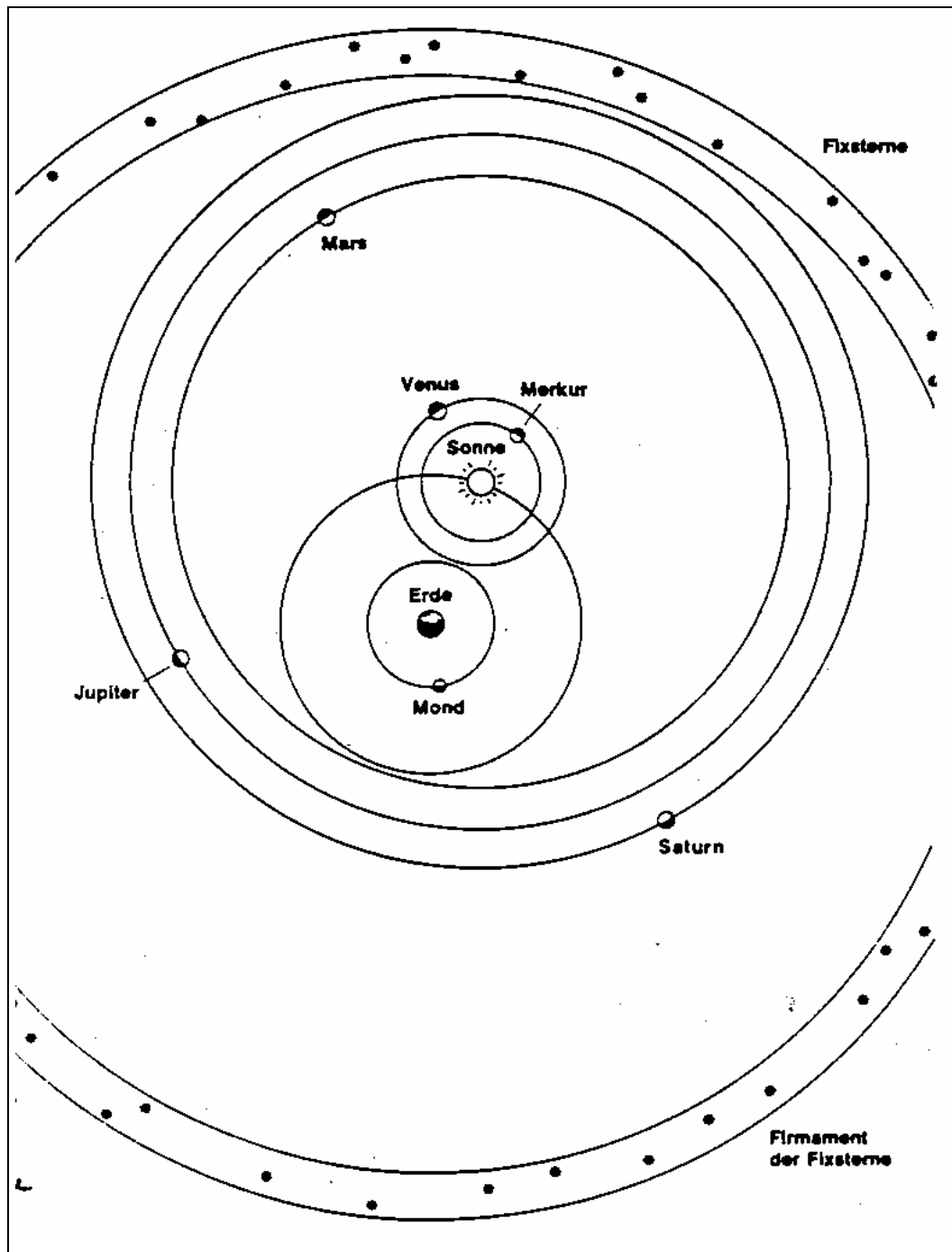


**Ethologist and mole**  
(Loriots großer Ratgeber, 1968, 219 quoted from  
Schmidt, Simulation in Passau, 1993, 2, 12)

## 2 Multi-perspectivity



**Forest (Hajos, Wahrnehmungspsychologie, 1991, 18)**



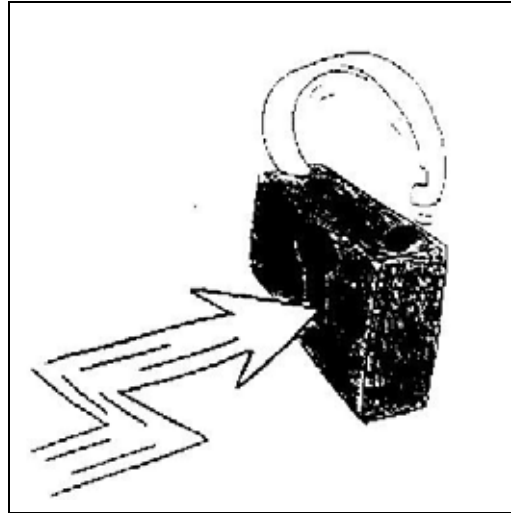
**Model of the solar system by Tycho Brahe (1546-1601)  
(Fuchs, Bevor die Erde sich bewegte, 1975, 140)**

**Exemplary story of ‘The blind men and the elephant’**



### **3 Principles of modeling**

**A good IS and its application area fit together like key and lock:**

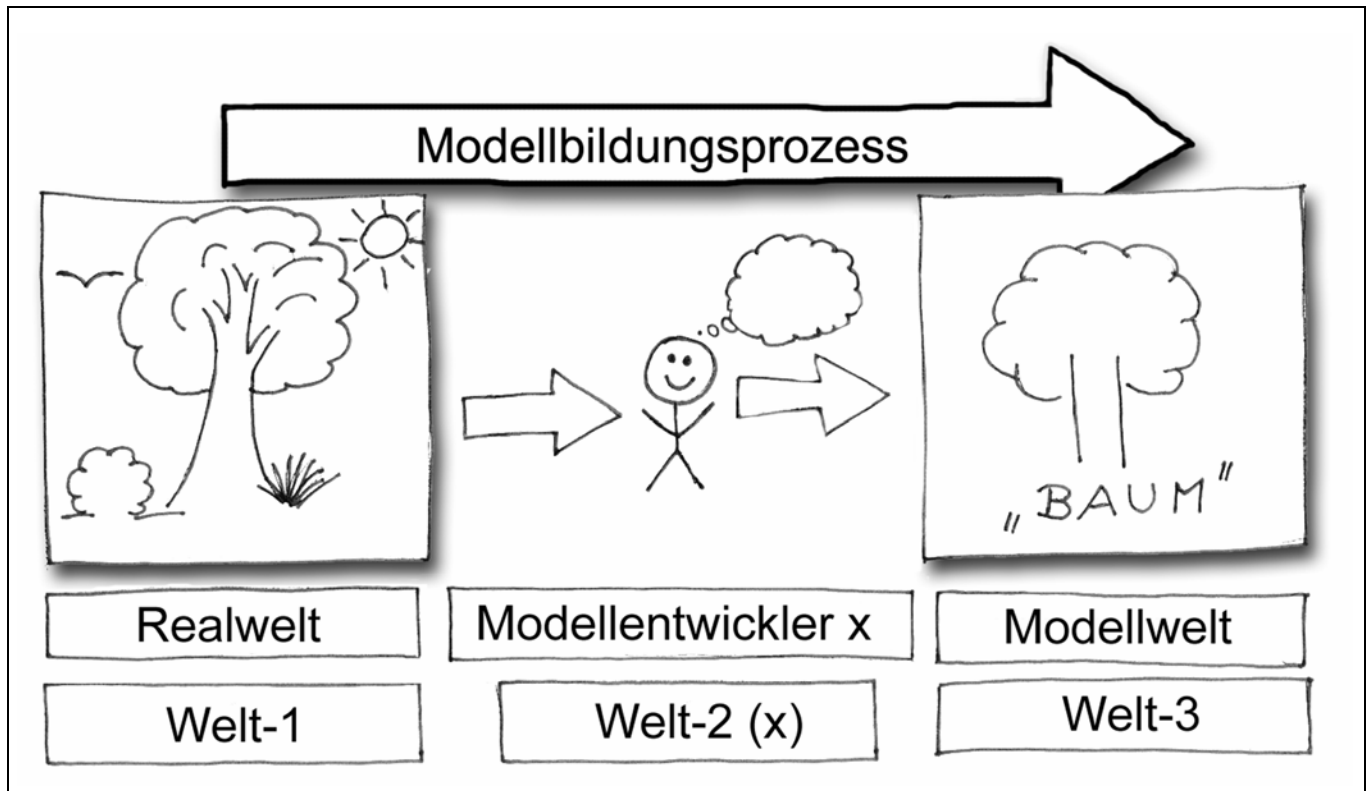


<b>lock: organization level</b>
<b>key: information-relevant IS level</b>
<b>key: implementation-relevant IS level</b>

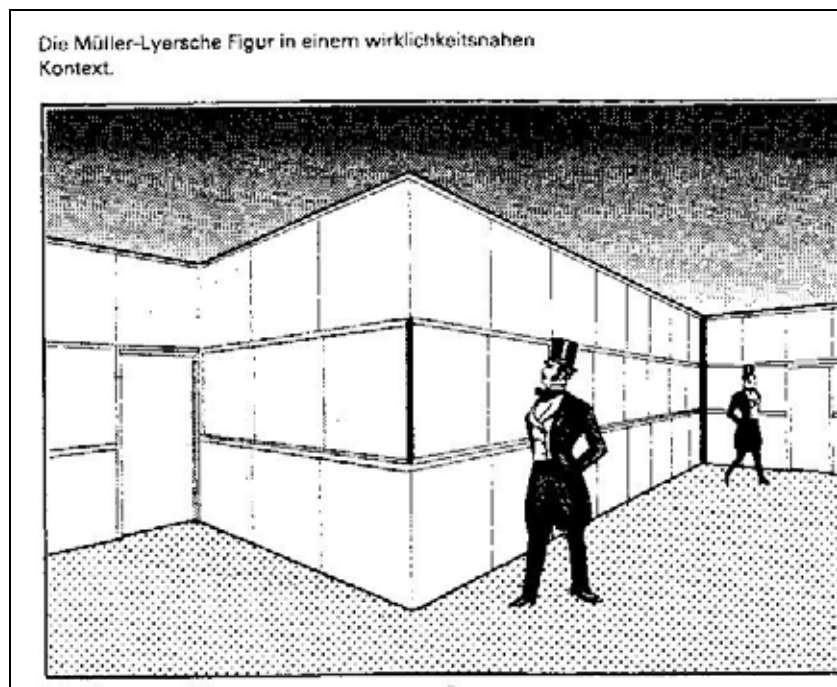
**An IS cannot cure the disastrous management of an organization.  
A straight key cannot be put into a crooked lock.**

<b>main phase</b>	<b>subphase</b>	<b>model level</b>	<b>model purpose</b>
<b>analytical phase: problem analysis</b>	<b>elicitation of the current state of the organization</b>	<b>information-relevant models</b>	<b>descriptive models (systems analysis)</b>
	<b>analysis of the current state of the organization</b>		
	<b>design of the planned state of the organization (LOCK)</b>		<b>prescriptive models (requirements engineering)</b>
	<b>design of the business concept of the IS (KEY)</b>		
<b>synthetical phase: IT system development</b>	<b>design of the technical concept of the IS</b>	<b>implementation-relevant models</b>	
	<b>programming</b>		
	<b>test</b>		
	<b>use</b>	<b>information-relevant models</b>	
<b>maintenance</b>			

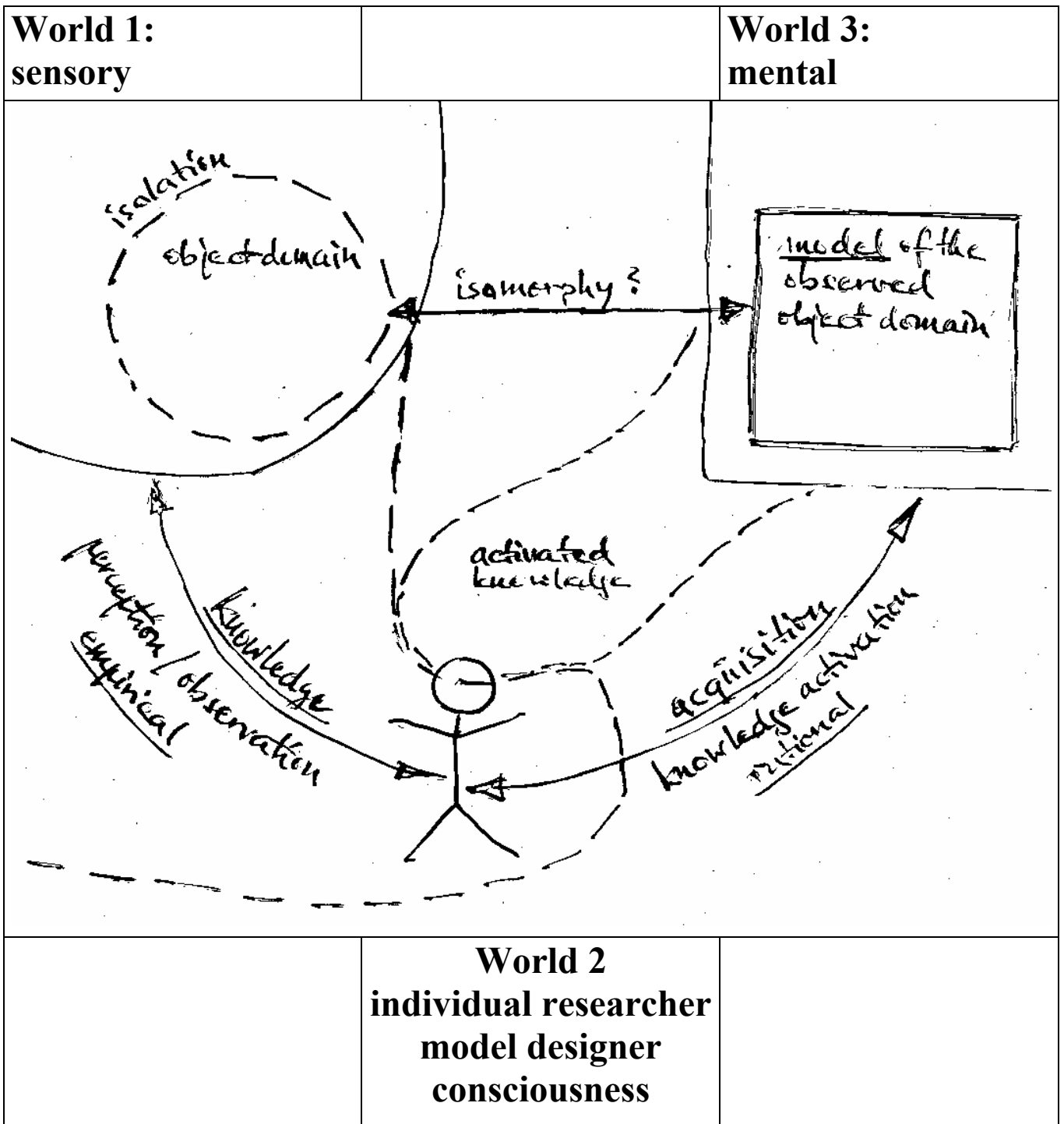
## 4 Popper's epistemological meta-model



(Holl / Krach, Ubiquitärer naiver Realismus, 2002, 54)

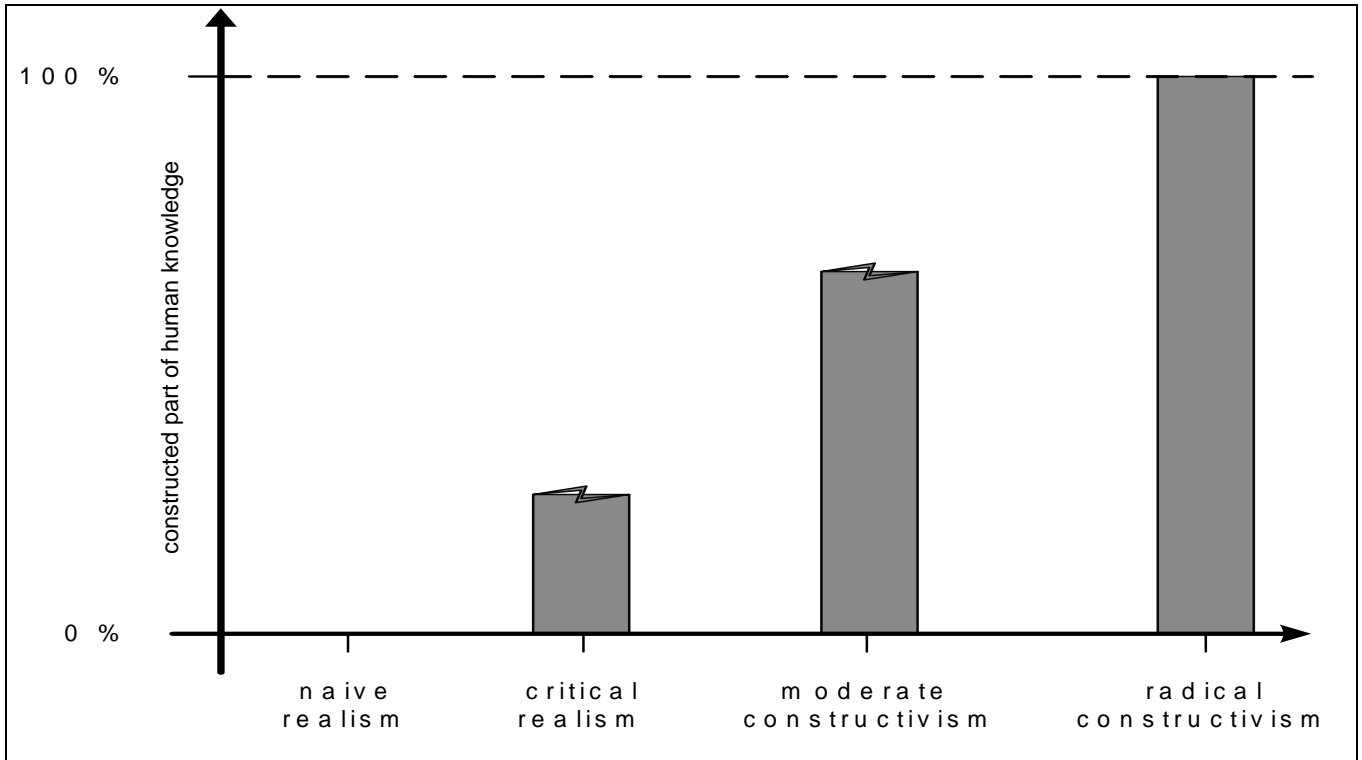


**To better understand Popper's idea of World 2:  
Müller-Lyer's optical illusion (Rock, Wahrnehmung, \*\*\*, 139)**



**“Hand-made” diagram showing the epistemological situation**

# 5 Epistemological approaches

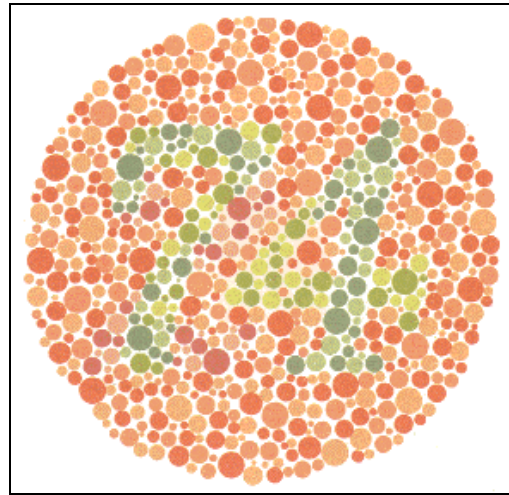


**(Holl / Maydt, Epistemological foundations of RE, 2007, \*\*\*)**

<b>Relation reality – model</b>	<b>Epistemological approach</b>	<b>Scope in a step/layer model</b>
<b>1 to 1</b>	<b>naive realism</b>	<b>simple objects in the physical world</b>
<b>a certain</b>	<b>critical realism, moderate constructivism</b>	<b>complex objects, optical illusions, sub-atomic particles, enterprises, economy, human society</b>
	<b>evolutionary epistemology</b>	<b>special explanatory value</b>
<b>no</b>	<b>radical constructivism</b>	<b>speculations, psychiatry</b>

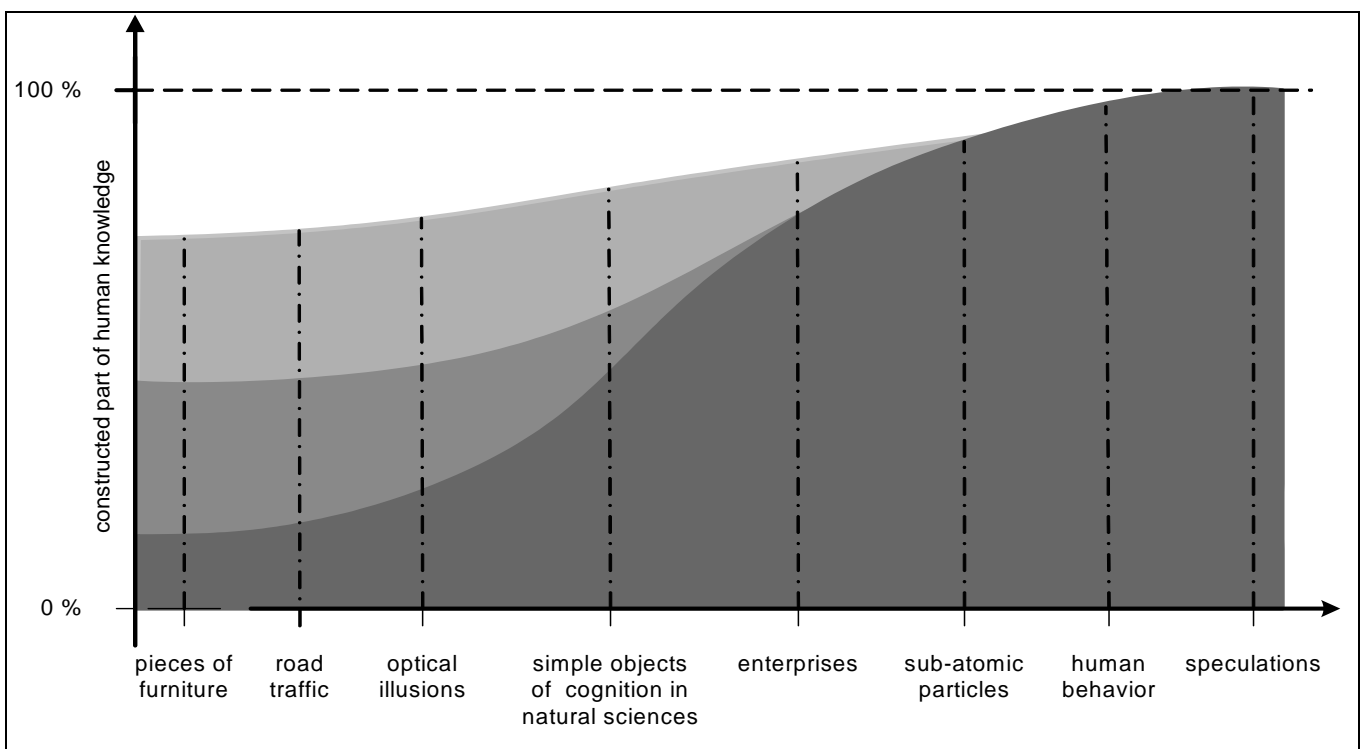
**Discrete epistemological step model: simplest adequate approach; can be replaced by a continuous model (no hard boundaries)**

**Every (re-)construction (interpretation) of reality is determined by biological and social norms of perception and, therefore, always contains some constructed part.**  
**Example: color blindness**



**Ishihara table**

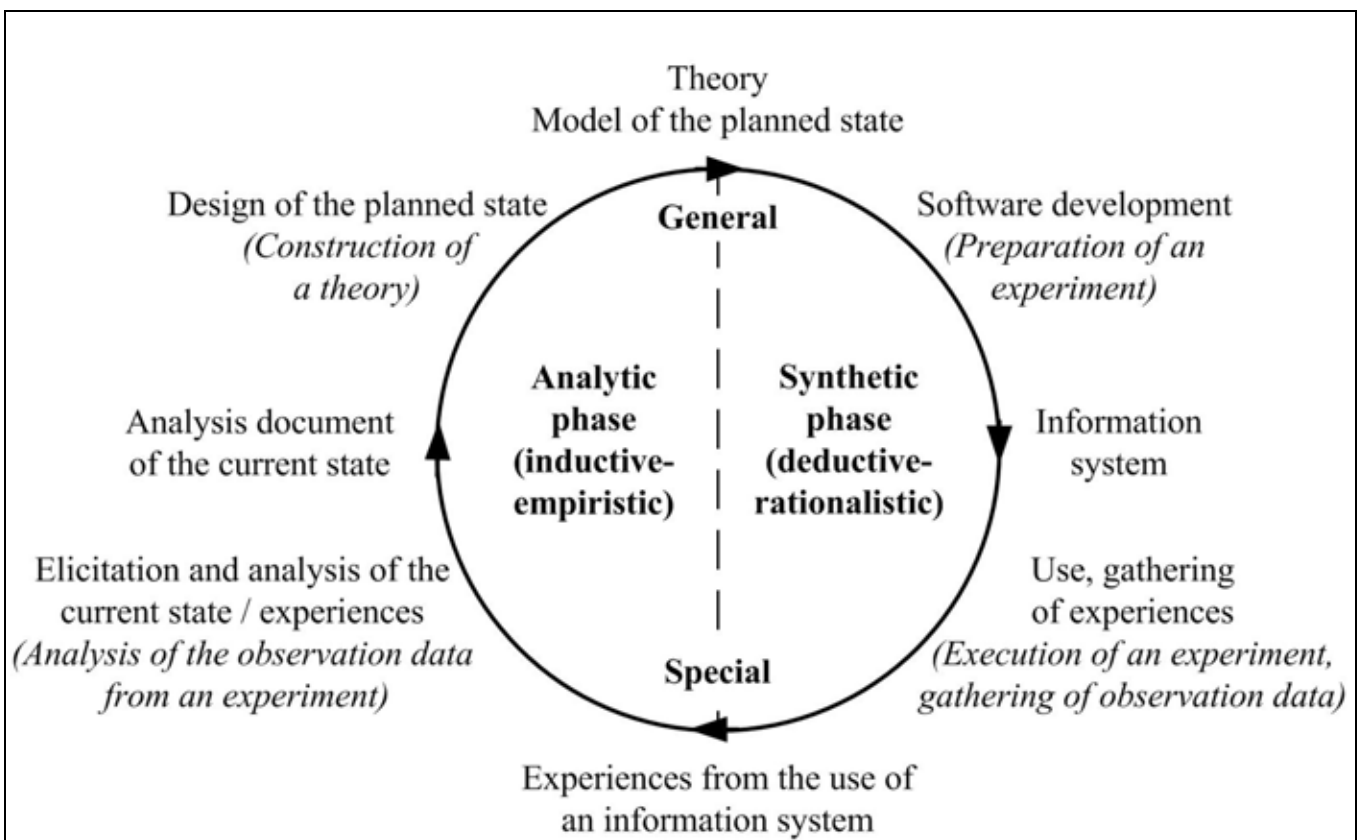
**The size of the constructed part can only be determined relatively.**



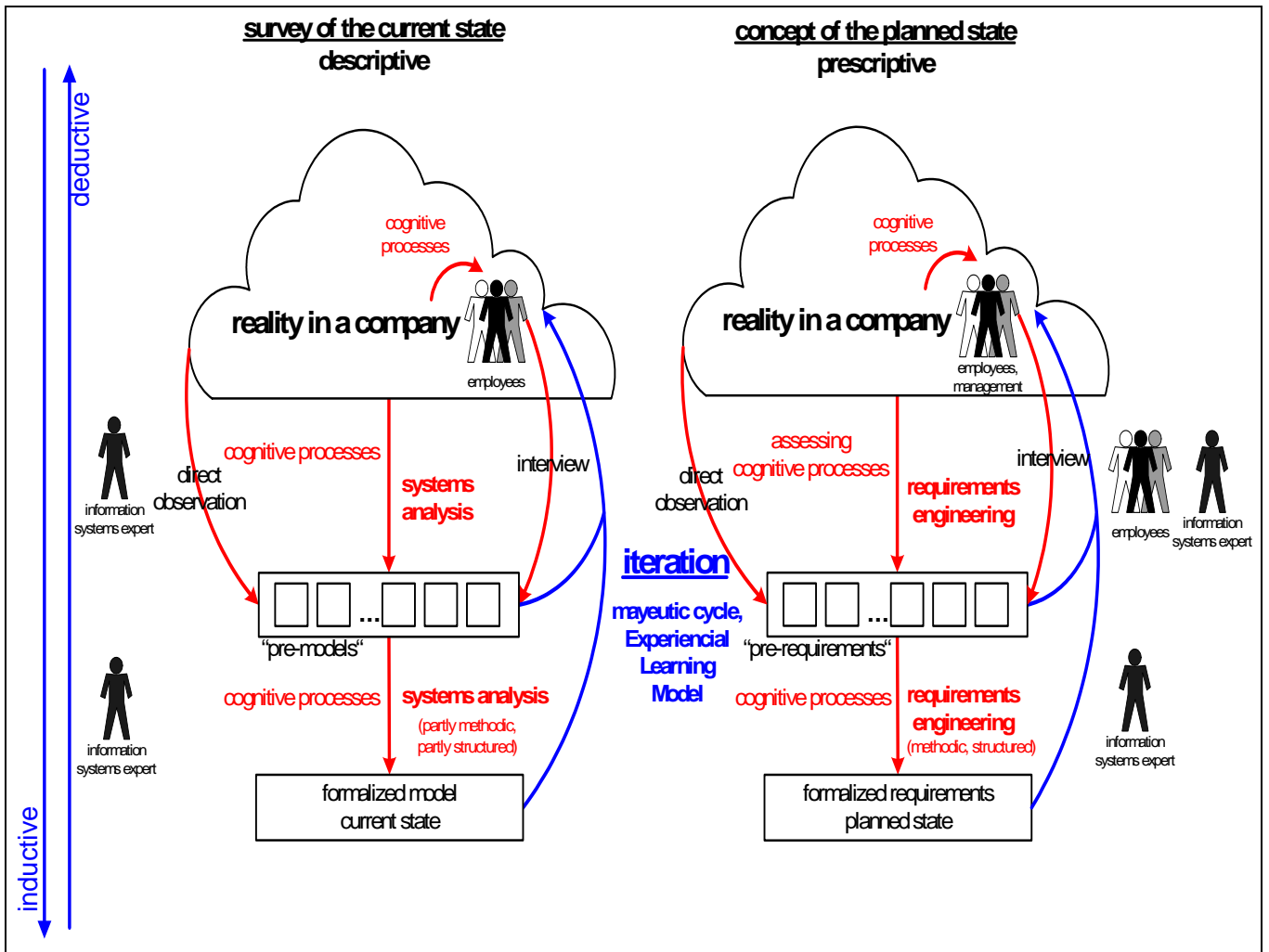
**(Holl / Maydt, Epistemological foundations of RE, 2007, \*\*\*)**

## 6 Empiristic approaches

	natural sciences	IS
<b>object of examination</b>	<b>object of cognition in the nature</b>	<b>information handling processes in enterprises</b>
<b>manner of examination</b>	<b>observation</b>	<b>observation</b>
<b>utilization of the observation results</b>	<b>process of model construction</b>	<b>process of model construction</b>
<b>result of the process of model construction</b>	<b>formal model: formula</b>	<b>formal model: data model, information flow model, business process model</b>
<b>direct purpose</b>	<b>mathematical description</b>	<b>construction of system designs for IS</b>
<b>indirect use</b>	<b>explanation, understanding</b>	<b>optimization of information handling processes</b>
<b>transferability</b>	<b>prediction</b>	<b>reference models</b>



### **Mayeutic cycle in IS and natural sciences (Holl / Paetzold / Breun, IS anti-aging, 2008)**



**Cognitive processes in IS modeling  
(Holl / Maydt, Epistemological foundations of RE, 2007, 53)**

level	partly methodic, partly structured	epistemology-based	epistemological foundation
eliciting the current state	systems analysis	(missing)	systems theory
designing the planned state	business concept modeling	requirements engineering	linguistics, psychology, ...

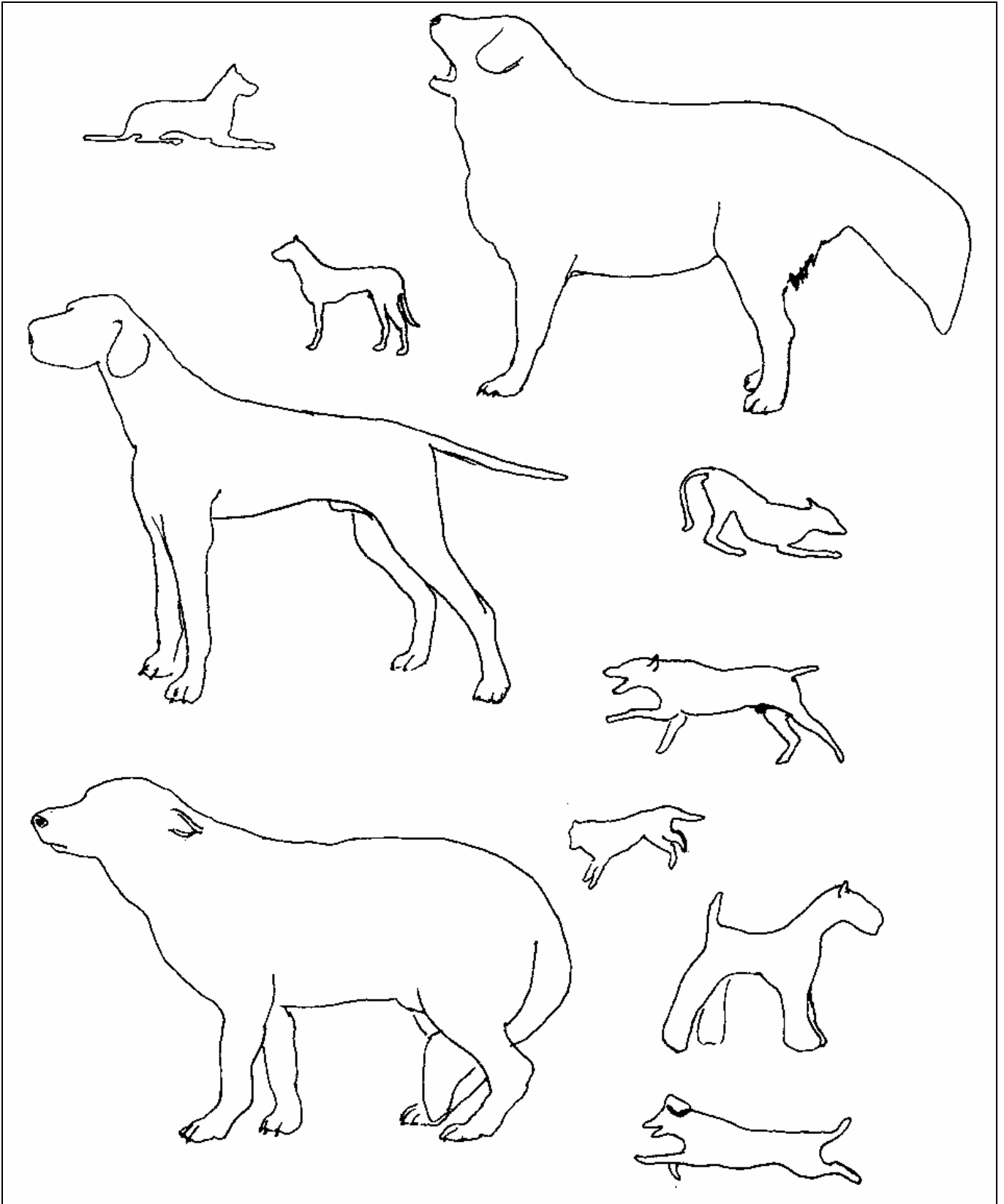
**Cognitive methods in information systems  
(Holl / Maydt, Epistemological foundations of RE, 2007, 54)**



# 7 Rationalistic approaches

<b>external world</b> ↓ <b><u>World 1</u></b> <b>objects of cognition</b>	<b>phenomenon, individual experience</b> ↓ <b><u>World 2</u></b> <b>knowledge of an individual subject of cognition</b>		<b>model, theory</b> ↓ <b><u>World 3</u></b> <b>common knowledge</b>
	<b>perception, cognitive processes (empiristic)</b> ↓ <b><u>reconstruct. of World 1</u></b> →	<b>memory</b>	<b>learning</b> ↓ <b>rationalistic</b> ↓ <b><u>activations of World 3</u></b> ←
	↓ <b>creation, induction</b> ↓		
←	<b>design, influence</b>	← <b>new ideas, knowledge</b> →	<b>publication</b> →

**Two sources for model construction in IS**



**Analogical thinking and perception of gestalt:  
assignment of individuals to a type using key features  
(Wuketits, Entdeckung des Verhaltens, \*\*\*)**

<b>creditor</b>	<b>debtor</b>	<b>umbrella terms generic model</b>
<b>supplier groups</b> ↓ <b>suppliers</b> ↓ <b>outgoing orders</b> ↓ <b>order lines</b> ↑ <b>raw materials</b> ↑ <b>material groups</b>	<b>customer groups</b> ↓ <b>customers</b> ↓ <b>incoming orders</b> ↓ <b>order lines</b> ↑ <b>products</b> ↑ <b>product groups</b>	<b>business partner gr.</b> ↓ <b>business partners</b> ↓ <b>orders/contracts</b> ↓ <b>order lines</b> ↑ <b>items</b> ↑ <b>item groups</b>

**Example for a reference model  
(→ one-to-many relationship)**

# 10 Structured behavioral models

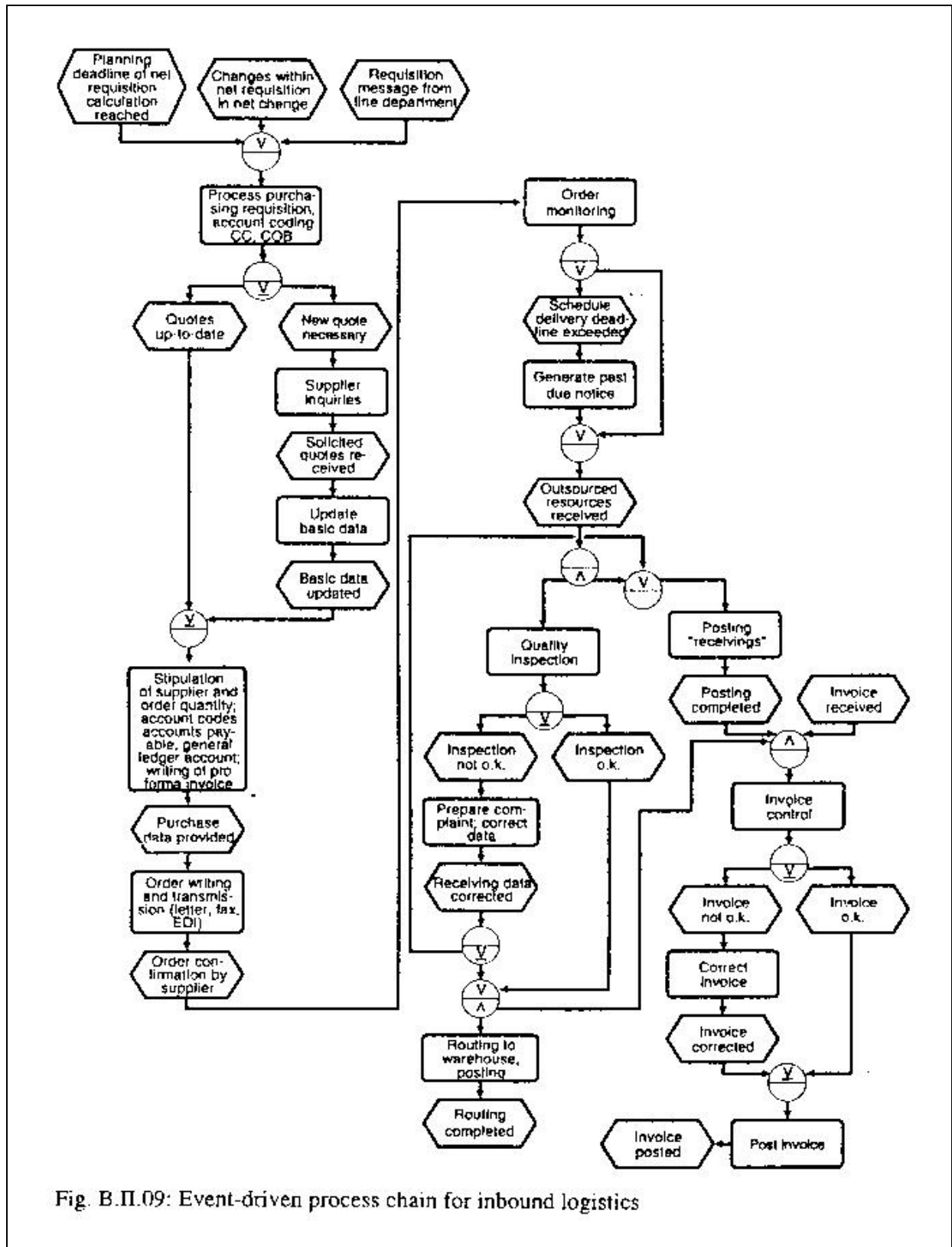


Fig. B.II.09: Event-driven process chain for inbound logistics

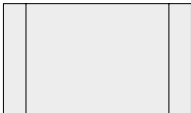

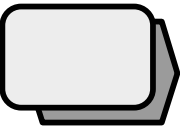

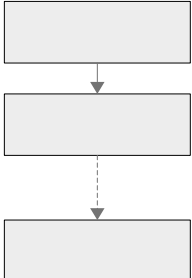
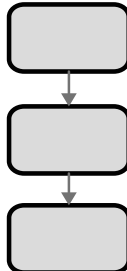
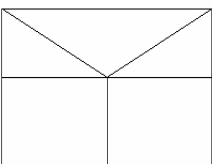
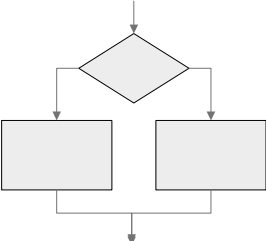
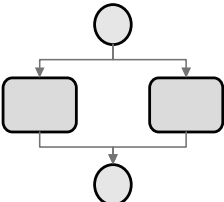
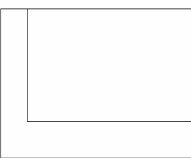
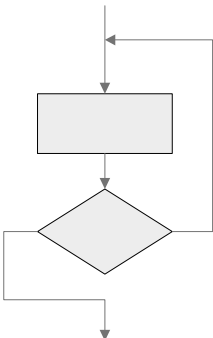
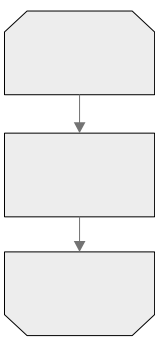




(Scheer, Business Process Engineering, 1994, 404)

<b>Control flow modeling styles</b>		<b>BPM styles</b>	
<b>1950s 1960s</b>	<b>Spaghetti code programming and spaghetti design</b>	<b>late 1980s</b>	<b>Spaghetti BPM</b>
<b>early 1970s</b>	<b>Structured programming and structured design</b>	<b>2005 ?</b>	<b>Desire: Structured BPM (not only in WFM)</b>

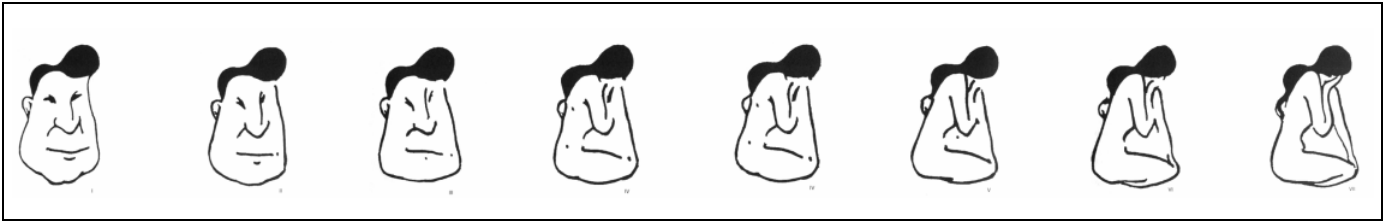
**Historic comparison  
(Holl / Valentin, Structured BPM, 2004)**

<b>Umbrella term</b>	<b>BPM</b>	<b>Control flow modeling</b>
<b>Sequence</b>	<b>sequence</b>	<b>sequence</b>
<b>Test, alternative, decision</b>	<b>XOR</b>	<b>IF</b>
<b>Iteration</b>	<b>cycle</b>	<b>loop</b>
<b>Event</b>	<b>business event</b>	<b>operating system event, interrupt</b>
<b>Process unit</b>	<b>business activity</b>	<b>instruction or block of instructions</b>
<b>Modular substructure</b>	<b>partial process</b>	<b>subprogram, subroutine</b>
<b>Simultaneity</b>	<b>AND</b>	<b>parallel functions</b>

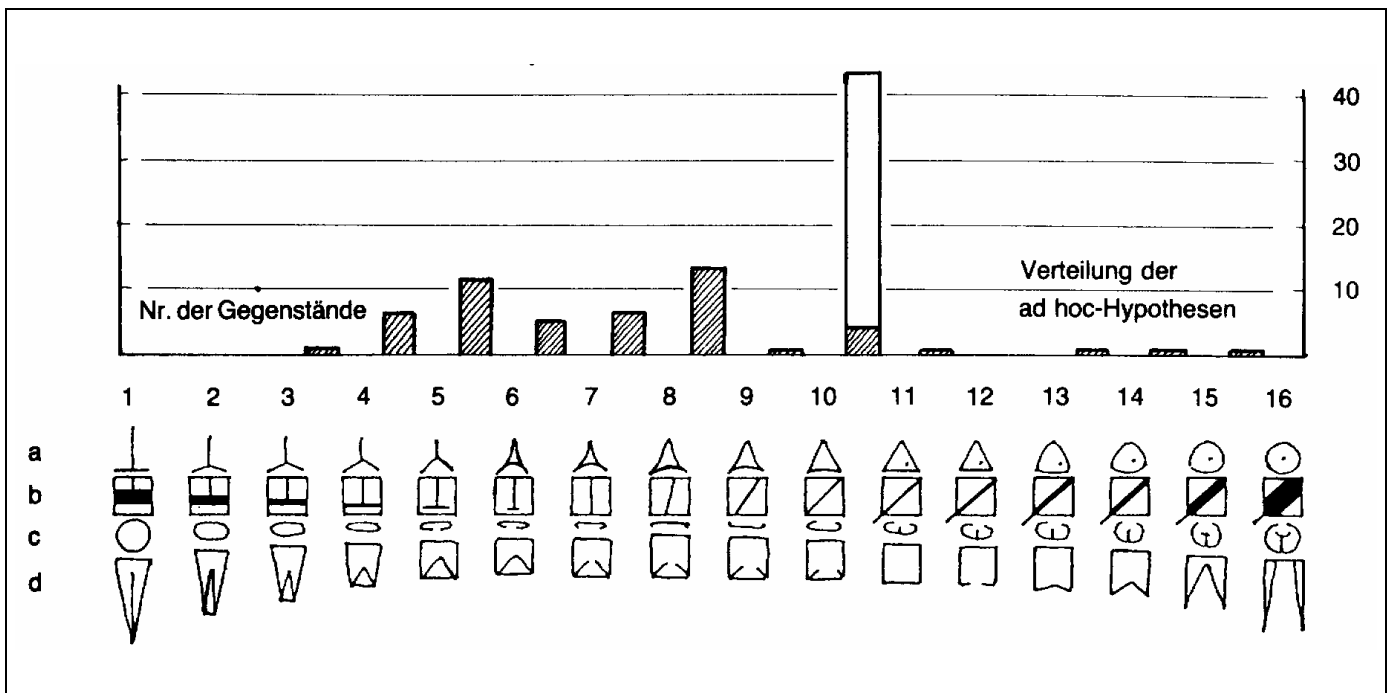
**Analogy (umbrella terms) of the elementary components  
of BPM and control flow modeling  
(Holl / Valentin, Structured BPM, 2004)**

Umbrella term	Structure diagram (DIN 66 261) according to Nassi-Shneiderman	Control flow chart (DIN 66001)	Control flow chart: extensions of DIN 66001	Event driven process chain (EPC)
<b>Modular substructure</b>				
<b>Sequence</b>				
<b>Alternative, decision</b>				
<b>Iteration: DO-WHILE, REPEAT-UNTIL, WHILE</b>				No symbol
<b>Event</b>	No symbol	No symbol		
<b>Process unit</b>				

**Analogy of the notations of BPM and control flow modeling  
(Holl / Valentin, Structured BPM, 2004)**



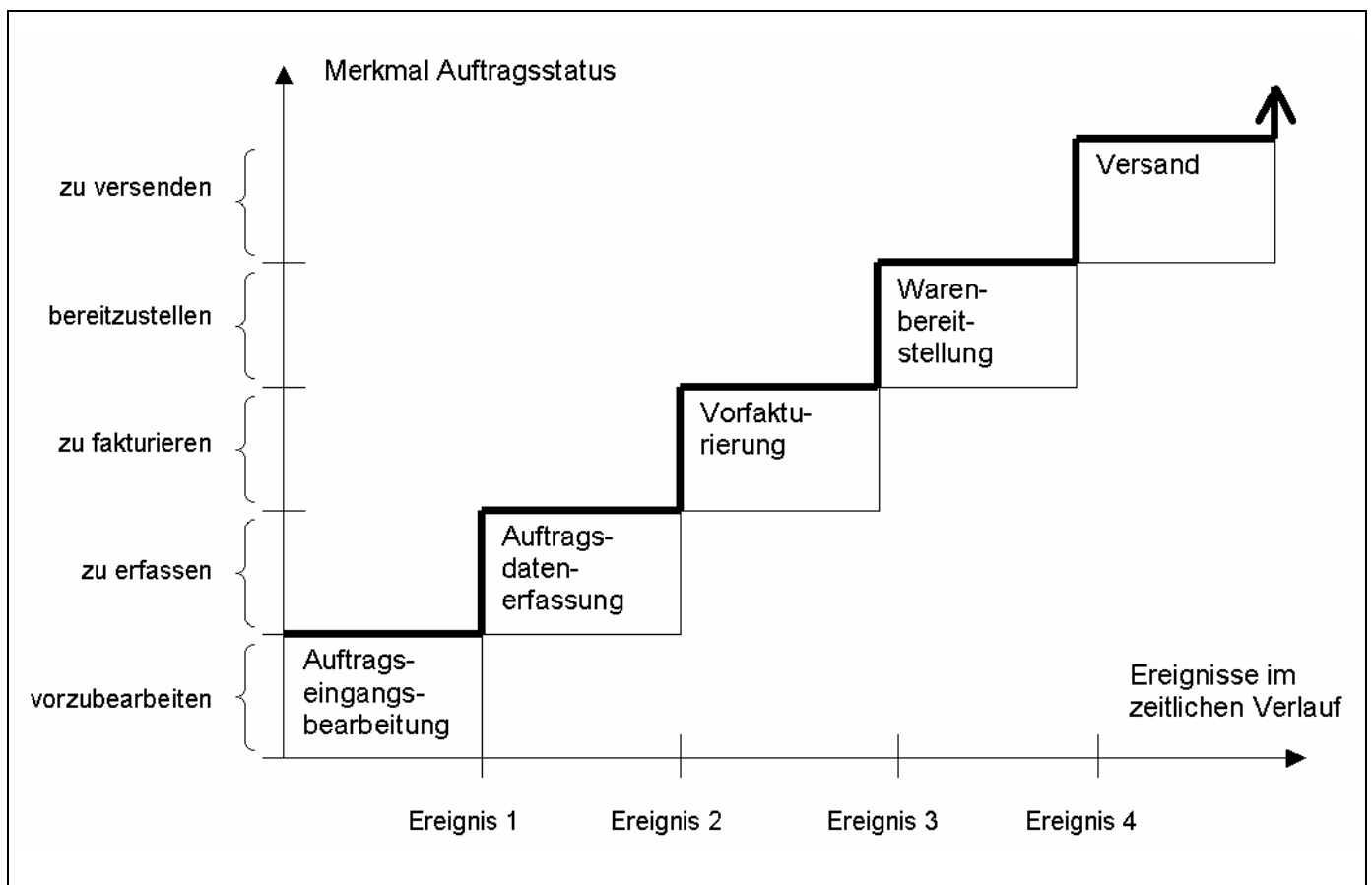
**A man's face to a woman's body  
(Riedl, Begriff und Welt, 1987, 74-77)**



**Splitting of a process according to changes of features  
(Riedl, Begriff und Welt, 1987, 195)**

<b>Sub-processes</b>	<b>Values of the feature “order status”</b>
<b>Order acceptance check</b>	<b>To be checked</b>
<b>Order data recording</b>	<b>To be recorded</b>
<b>Invoicing</b>	<b>To be invoiced</b>
<b>Commissioning</b>	<b>To be commissioned</b>
<b>Shipping</b>	<b>To be shipped</b>

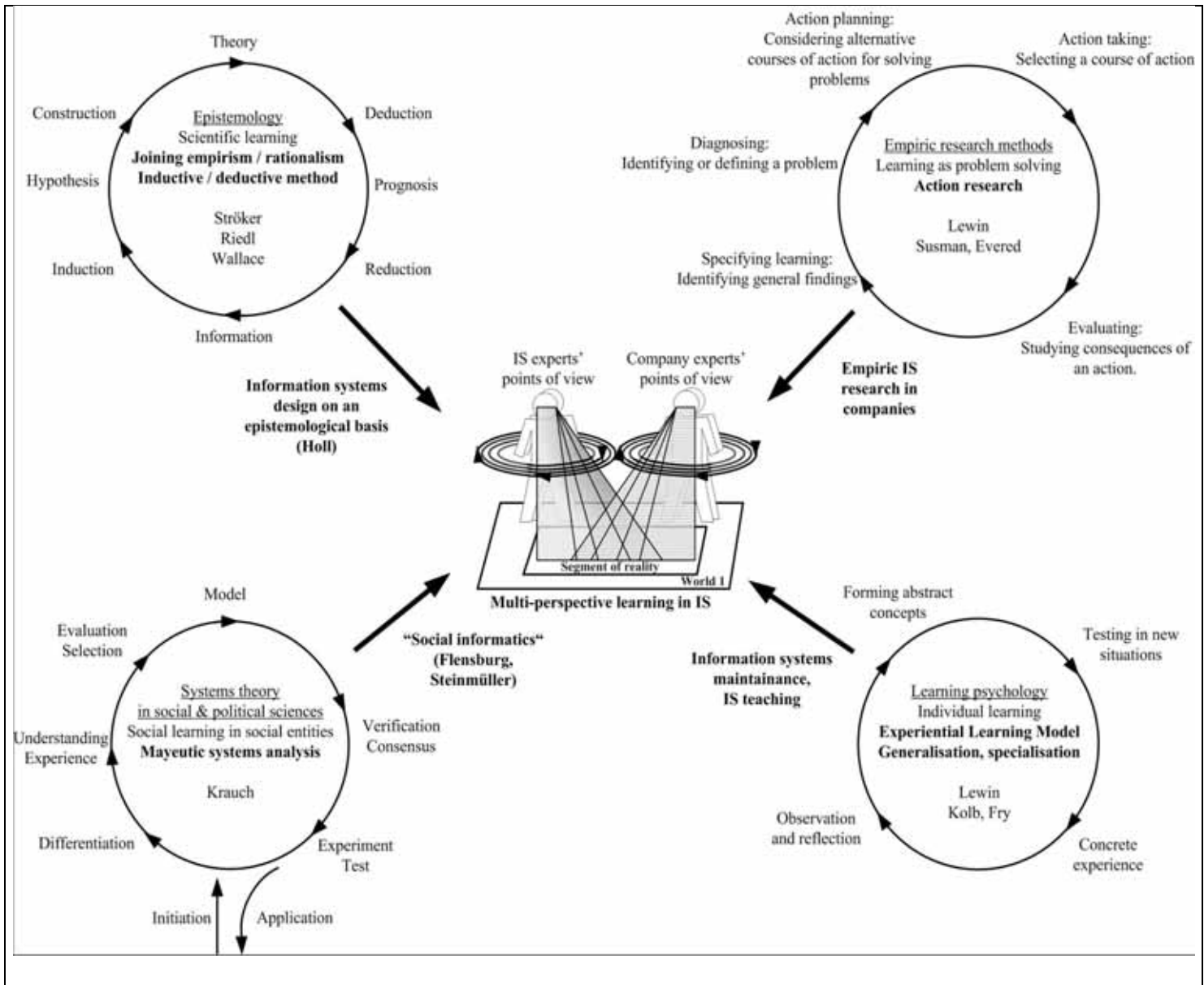
### **Sub-processes and their feature values**



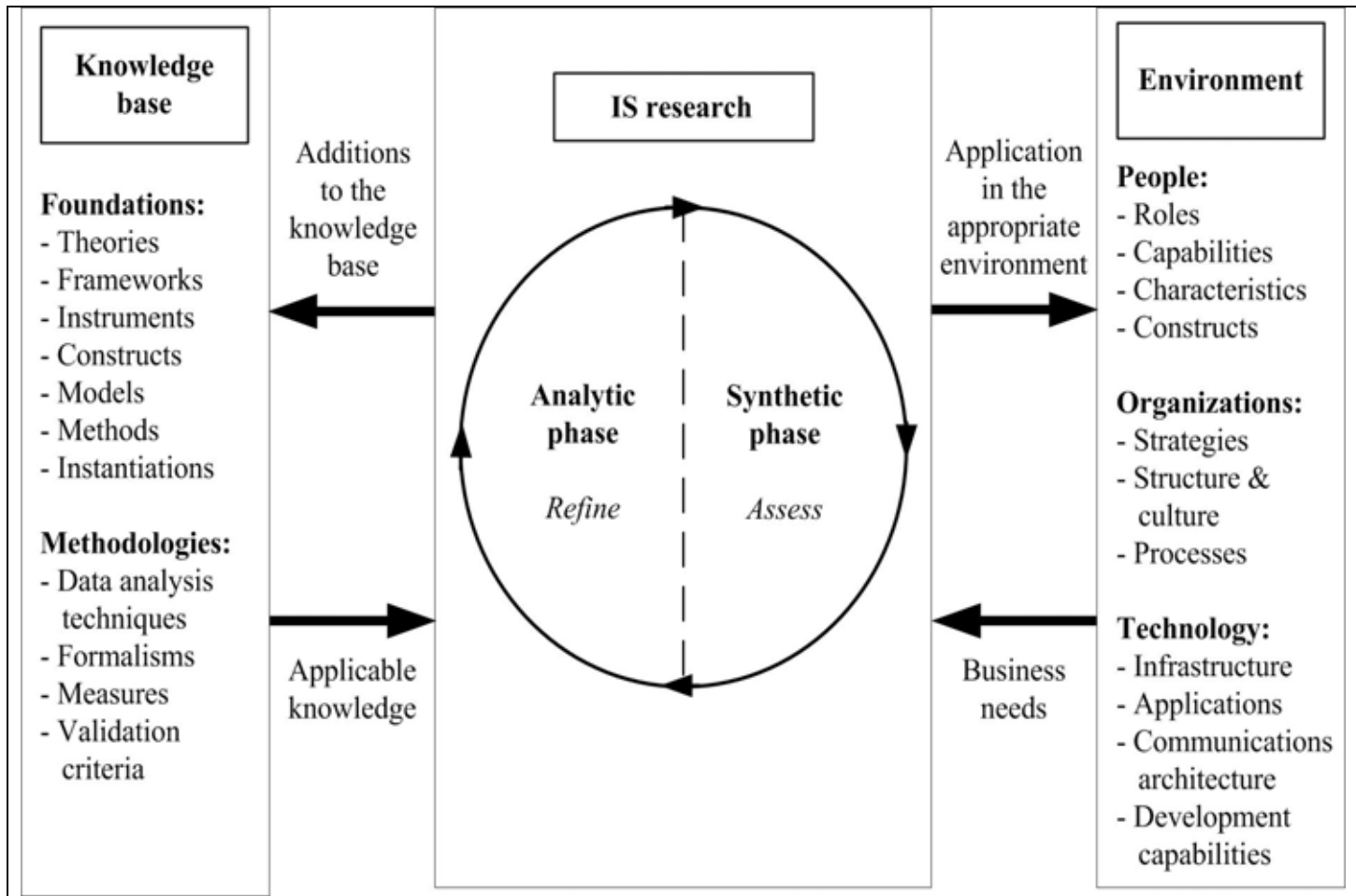
**Changes of a feature visualized as mathematical step function  
(Holl / Krach / Mnich, Geschäftsprozessmod., 2000, \*\*\*)**



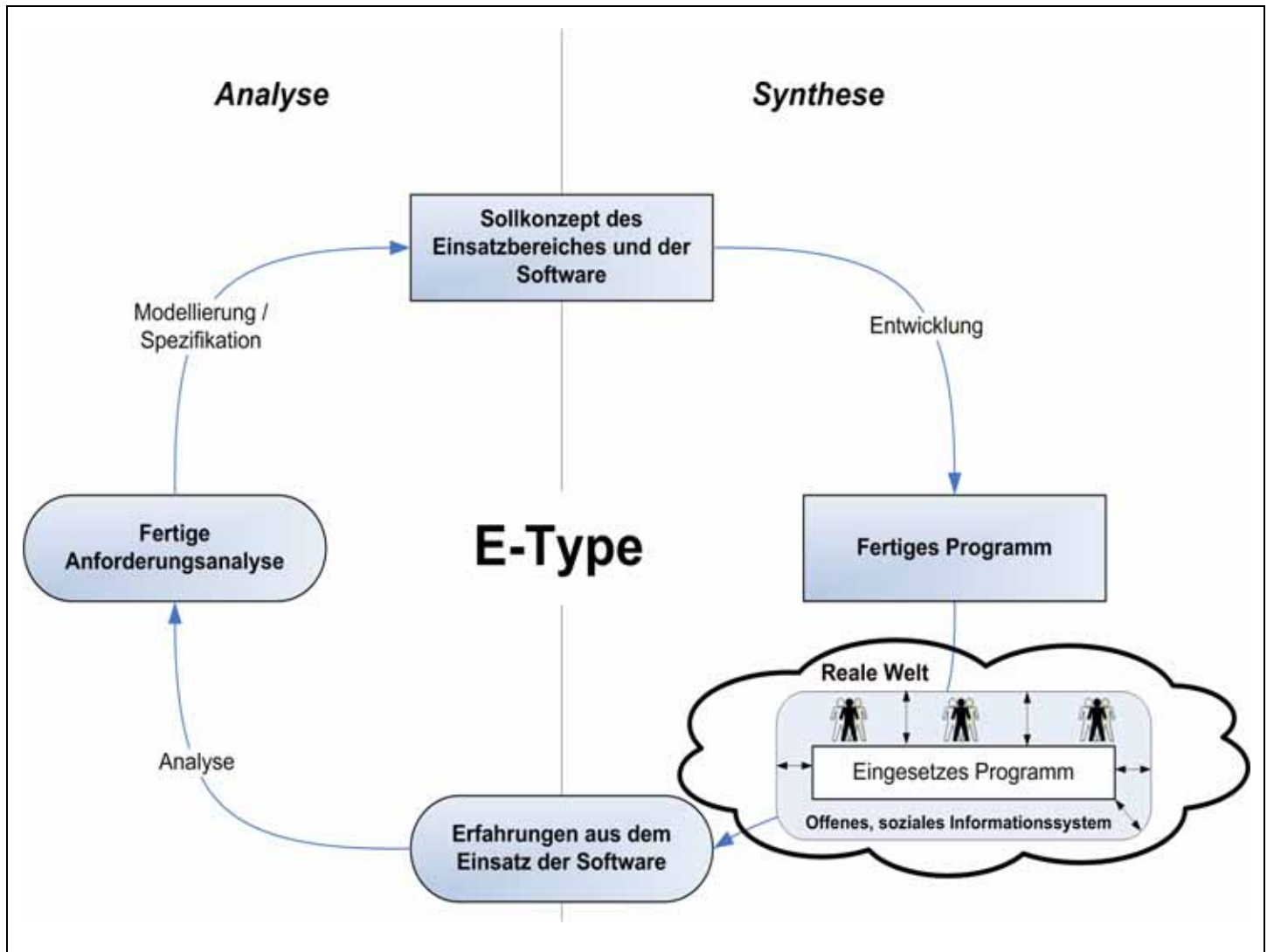
# 11 Cooperative cyclic knowledge gain



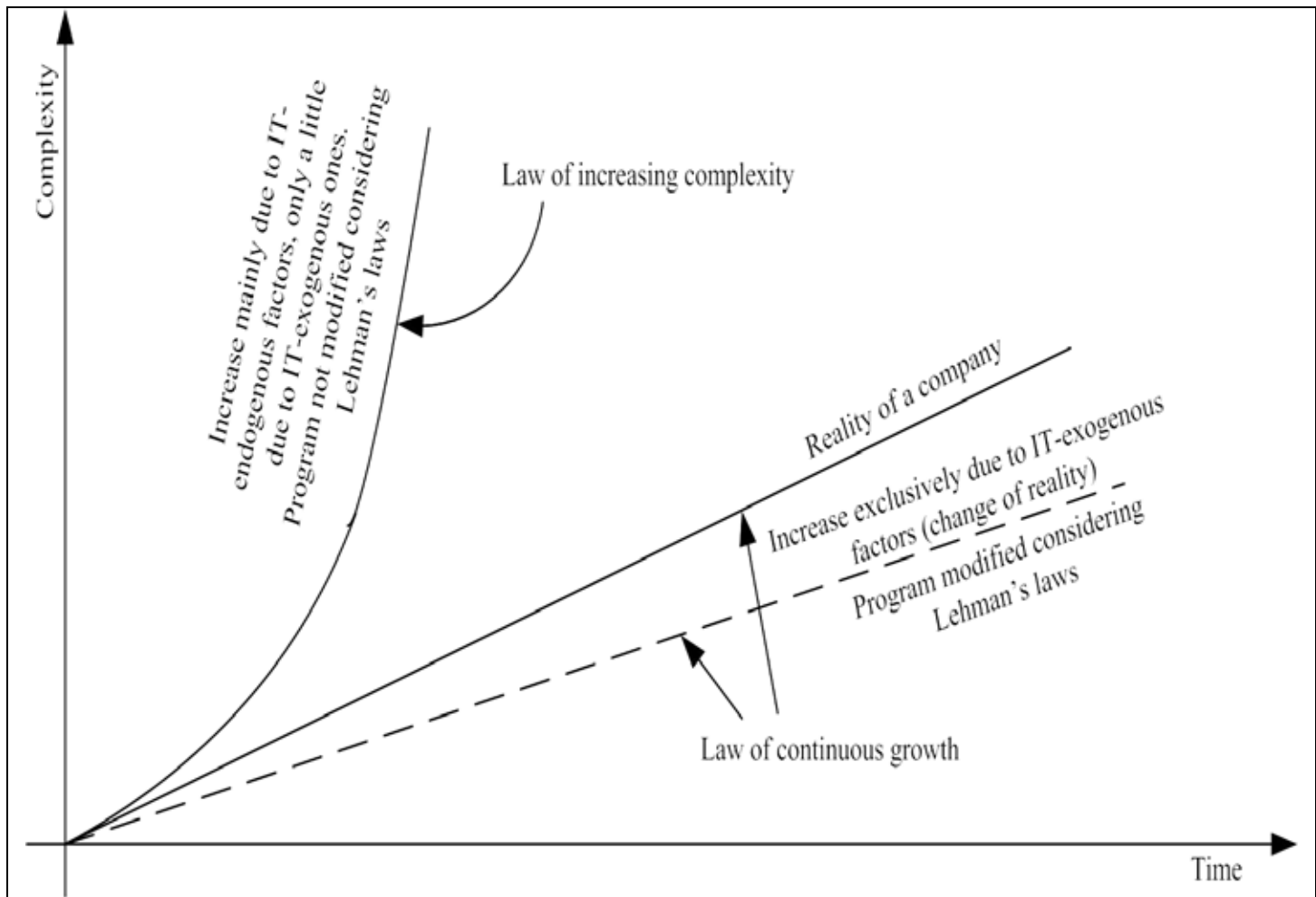
**Cycles of knowledge gain  
(Holl / Paetzold / Breun, IS anti-aging, 2008)**



**Embedded mayeutic cycle in IS research  
(adapted from  
Hevner / March / Park / Ram, Design science, 2004, 80)**



**Lehmann's E-type system / program  
(Kaiser / Reminger, [seminar paper,] 2006)**



**Increasing complexity of E-type systems  
(Holl / Paetzold / Breun, IS anti-aging, 2008)**

# **12 Research methods**

## **Main methods (91%)**

**Deductive by reasoning (using natural language)**

**Case study (including ethnography)**

**Prototyping**

**Quantitative-empiric**

**Conceptional-deductive (in semi-formal models)**

**Formal-deductive (in mathematical model)**

## **Side methods (9%)**

**Reference modeling**

**Qualitative-empiric (including grounded theory)**

**Lab / field experiment**

**Simulation**

**Action research**

**Differences between Information Systems Research and  
German Wirtschaftsinformatik**

**Wilde, Thomas; Hess, Thomas:**

**Forschungsmethoden der Wirtschaftsinformatik.**

**Eine empirische Untersuchung.**

**Wirtschaftsinformatik 49(2007) 280-287**

# **13 Guidelines for a method report**

**The focus of a method report in an information systems master's program are scientific methods relevant in the field of information systems.**

**What is the purpose of scientific methods?  
Scientific methods (techniques) are used in order to find answers and solutions (goal) to scientific issues / questions / problems (starting point).**

**There are different possibilities to choose a subject for a method report:**

**1 In the framework of an information systems master's thesis: describe the scientific issues and the methods you use to arrive at answers and solutions.**

**2 Describe a scientific issue relevant for information systems and methods to answer / solve it.**

**3 Describe a scientific discipline / approach / theory relevant for information systems, its issues and the methods it uses.**

**4 Describe a scientific method relevant for information systems and possible scientific issues where it can be used.**

**Important:**

**Mention type of your report and describe the structure of your report in the introduction.**

**Give a clear definition of the scientific issue you consider.**

**Use simple vocabulary and simple syntax in English.**

**Read my guidelines for theses on my homepage carefully.**

# References to my own publications

pdf-files of my own publications: see my homepage.

**Holl, Alfred:**

Empirische Wirtschaftsinformatik und evolutionäre Erkenntnistheorie [Information systems as an empirical science and evolutionary epistemology].

In: Becker, Jörg et al. (ed.): *Wirtschaftsinformatik und Wissenschaftstheorie. Bestandsaufnahme und Perspektiven.* Wiesbaden: Gabler 1999, 163-207, ISBN 3-409-12002-5.

English translation on my homepage.

**Holl, Alfred; Paetzold, Felix; Breun, Robert:**

*The role of cooperative cyclic knowledge gain in IS anti-aging.*

[= Rapporten från Växjö Universitet (Matematik, naturvetenskap och teknik) 2008, \*\*\*]. Växjö: Växjö University Press 2008.

Forthcoming

**Holl, Alfred; Maydt, Dominique:**

Epistemological foundations of requirements engineering.

In: Erkollar, Alptekin (ed.): *Enterprise and business management. A handbook for educators, consultants and practitioners.*

Marburg: Tectum 2007, 31-58, ISBN 978-3-8288-9282-8

[extended congress paper for Requirements Days, Nuremberg, Germany, May 2006]

**Holl, Alfred; Feistner, Edith:**

*Mono-perspective views of multi-perspectivity: IS modeling and 'The blind men and the elephant'.*

Växjö: Växjö University Press 2006 [= Acta Wexionensia 87/2006 (Information Systems)];

short version = contribution to:

*Information Systems Research in Scandinavia (IRIS'27), Falkenberg/Sweden 2004, CD-ROM.*

Holl, Alfred; Valentin, Gregor:  
**Structured business process modeling.**

Contribution to:

*Information Systems Research in Scandinavia (IRIS'27),  
Falkenberg/Sweden 2004, CD-ROM.*

Holl, Alfred; Auerochs, Robert:

**Analogisches Denken als Erkenntnisstrategie zur Modellbildung  
in der Wirtschaftsinformatik [Analogical thinking as a cognitive  
strategy for model design in information systems].**

In: Frank, Ulrich (ed.): *Wissenschaftstheorie in Ökonomie und  
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